

NFAA 300 ROUND GUIDELINES – INDOOR CHAMPIONSHIP

Updated 2015

Round:

12 ends of 5 arrows each

Scoring: 5 spot target - 5, 4
Single spot - 5, 4, 3, 2, 1

The arrow must touch the line for the higher score.

Scorecards:

The scorekeepers shall record X's and the numeric value of each arrow, total score and total x count shall be recorded:

Arrow Score					X's	End Score
X	X	X	X	5	4	25

There will be duplicate scoring. Two archers are chosen to be scorekeepers, one archer will call the value of the arrows, and one archer will be target captain. The target captain is responsible for the final decision on arrows if there is a questionable one. If the target captain cannot make a determination, then the line judge will make the final decision.

Arrows and scoring face are not to be touched until all arrows are scored and recorded.

Shooting the Round:

The time limit is 4 minutes per end - the arrow must have left the bow when the buzzer goes off to score.

Those archers whose targets are in the lower position will shoot first. After 6 ends, archers will switch targets, and those who shot the lower position will now shoot the top position, and vice versa.

There will be two official practice ends.

If a dropped arrow lands within 10 feet of the shooting line, another arrow may be shot in place of it. Any arrow passing the 10-foot line is considered a shot arrow.

Witnessed bounce outs or arrows passing completely through the target will be re-shot after the completion of the round. If there are arrows hanging from the target, the range captain will stop the line, go forward and score the hanging arrow and replace it in its proper place in the target.

If an archer shoots more than the prescribed number of arrows in an end, only the prescribed number of arrows of lower value will be scored. A penalty of one point will be assessed for each arrow shot over the prescribed number.

When using the five spot target, an archer may shoot any of the 5 spot targets in any order and shoot as many arrows into any spot as the archer desires, not to exceed the prescribed number of arrows per end.

In the event of equipment failure, the archer will have 15 minutes repair time. One practice end to re-sight will be allowed. The archer shall be allowed to shoot any arrows he or she did not shoot during the repair time after the final end.

Hits on the wrong target will be scored as misses.